

CHAPTER 7

TIME 2 BEAT

Purpose:

This optional agility class is meant to challenge the handler/dog to set a clean, efficient line with an emphasis on speed and accuracy.

Section 1. General Course Design Requirements

All courses must meet the usual safety standards set forth in the *Regulations for Agility Trials* and elsewhere in these Guidelines. In addition, the following factors must be taken into consideration when designing courses for the Time 2 Beat class:

- A minimum of 17 and a maximum of 19 obstacles shall be used
- One set of twelve Weave Poles is required
- If both the A-frame and Teeter are used, then each contact must only be taken once
- A minimum of five (5) and a maximum of nine (9) options, and at least 3 side switches are required
- A maximum of three (3) 180-degree turns may be used; one (1) 270-degree turn is allowed
- All spacing and approach/entry requirements shall be the same as in all other classes
- Wrong course options shall be used in flow but not set up as a discrimination (i.e. Tunnel under the A-frame); no adjacent entrances
- A maximum of one (1) Double Bar Jump **OR** one (1) Triple Bar Jump must be on the course
- The Double Bar Jump or Triple Bar Jump may be taken a maximum of two (2) times
- Obstacles not allowed in T2B are: Pause Table, Closed Tunnel, Dog Walk, and Broad Jump
- One-bar jumps are allowed
- The Open Tunnel may be taken only two (2) times in the course flow; one tunnel may be taken two (2) times, or two tunnels may be taken one (1) time each

Section 2. General Requirements

The fastest dog in each jump height division (regular or preferred) will set the winning time. The fastest time will be determined, before truncation, to the hundredth place and will be considered to be the SCT for that jump height division. The course will not be wheeled for the purpose of determining the SCT.

The course must be completed before the MCT for that height division is reached or the dog will received an NQ; the horn/whistle will blow when MCT has been reached. If the horn/whistle sounds, the dog and handler must immediately leave the ring.

The following table shows the MCT for each jump height division:

<i>Jump Height Class</i>	<i>MCT</i>
4''	60 seconds
8'	60 seconds
12''	60 seconds
16''	55 seconds
20''	50 seconds
24''	50 seconds
26''	50 seconds

Preferred dogs running in a jump height lower than their Regular height will use the MCT of the height in which they are running. i.e. A Regular 20" dog running Preferred in the 16" height class, will get an MCT of 55 seconds. The Regular and Preferred classes will be scored as separate classes.

Regular height class dogs will set the time for Regular height class dogs: Regular 16" sets the time for Regular 16" dogs

Preferred height class dogs will set the time for Preferred height class dogs: Preferred 16" sets the time for Preferred 16" dogs

Load balancing should be done by jump height division and can also be separated into Regular and Preferred if need be.

Section 3. Exhibitor Briefings

The following items should be included in exhibitor briefings for the Time 2 Beat class:

- A qualifying run requires that the course be completed **under** the MCT for that jump height, with no course faults.
- No Refusals or Runouts will be called; however, the 4-paw rule will be in effect for the A-frame and/or Seesaw.
- Three attempts at the Weave Poles will be allowed before the handler must move on in the course; if the dog is performing the Weave Poles and has committed two (2) attempts, then runs off and commits a wrong course, when the dog is brought back to the Weave Poles, the handler has only one (1) additional attempt left at the Weave Poles.
- Any course faults will result in a non-qualifying score (NQ).
- The course will not be wheeled for SCT since the fastest dog in the jump height sets the SCT.
- At the first obstacle, if the dog incurs a run-out by running past the run-out-line of the first obstacle, no fault shall be called.
- Give MCT for all heights.
- If the horn/whistle blows indicating MCT, the handler and dog must immediately leave the ring.

Section 4. Judging

Course Faults

Judging position and distance requirements will be the same as in the Standard class.

- Runouts/Refusals will not be faulted
- A Wrong Course is scored as a "W" on the dog's scribe sheet, resulting in an NQ
- Three attempts at the Weave Poles are allowed before the handler and dog must move on to the next obstacle, resulting in a "Failure to Perform"
- Any/all other course faults will apply as in all other classes.
- An "E" and "No Time" is indicated on the dog's scribe sheet when the horn/whistle sounds

**E-timer notes:*

To set e-timers that have been updated to the current SCT + 20 sec for MCT (version 2.6); enter 40 for the 4"/8"/12" jump heights (40 + 20 = 60 seconds); enter 35 for the 16" jump heights (35 + 20 = 55 seconds); enter 30 for the 20"/24"/26" jump heights (30 + 20 = 50 seconds).

To set e-timers that have not been updated to version 2.6 or greater, thus are still set to calculate MCT as SCT times 1.5; enter 40 for the 4"/8"/12" jump heights; enter 37 for the 16" jump height; enter 34 for the 20"/24"/26" jump heights. Please advise the club to get their e-timer programming updated.

Re-run for Time

If a timer malfunction is discovered after a dog's run:

- Determine if the dog had a qualifying score
If the run was qualifying:
 - A video of the run may be used to determine the dog's time if the Start and Finish are clearly visible.
 - The judge must determine if he/she believes the dog ran the course under MCT. If so, the judge has the option of awarding MCT minus one (1) second in lieu of the dog re-running for time.
 - If the judge is not positive the dog ran the course under MCT, then the dog **must** re-run for time.
 - All obstacles must be completed during the re-run; dropped bars, missed contacts, or wrong courses will not be faulted.
 - Weave poles must be completed; this negates the three attempt requirement. If the sequence is broken, the dog must restart the Weave Poles at the first pole.
- If the dog did not have a qualifying score, there will not be a re-run for time.

If a timer malfunction is discovered during a dog's run within the first three obstacles:

- Any faults incurred will stand and the dog will start over from the beginning

If a timer malfunction is discovered during a dog's run after the third obstacle:

- Allow the dog to finish and determine if the dog had a qualifying score.
If the run was qualifying:
 - A video of the run may be used to determine the dog's time if the Start and Finish are clearly visible.
 - The judge must determine if he/she believes the dog ran the course under MCT. If so, the judge has the option of awarding MCT minus one (1) second in lieu of the dog re-running for time.
 - If the judge is not positive the dog ran the course under MCT, then the dog **must** re-run for time.
 - All obstacles must be completed during the re-run; dropped bars, missed contacts, or wrong courses will not be faulted.
 - Weave poles must be completed; this negates the three attempt requirement. If the sequence is broken, the dog must restart the Weave Poles at the first pole.
- If the dog did not have a qualifying score, there will not be a re-run for time.

Section 5. Scoring

Because any dog in the jump height division has the potential to set the fastest time, the entire jump height must run before the points can be calculated.

For calculation purposes, the dog's time will be truncated when calculating points 9 through 1. Once the fastest time in the jump height has been determined (SCT), this number will be used to determine all other qualifiers as shown in the following example:

Dog's Time	Points earned
Fastest time – SCT	10
All dogs with times up to and including 10% of SCT	9
All dogs with times up to and including 20% of SCT	8
All dogs with times up to and including 30% of SCT	7
All dogs with times up to and including 40% of SCT	6
All dogs with times up to and including 50% of SCT	5
All dogs with times up to and including 60% of SCT	4

All dogs with times up to and including 70% of SCT	3
All dogs with times up to and including 80% of SCT	2
All dogs with times up to and including 90% of SCT	1

Depending upon the SCT set by the fastest dog in the jump height, all points may not be awarded. All qualifying runs receive a minimum of one (1) point. A qualifying score is obtained when the dog's run time is under the MCT and has incurred no course faults.

The dog within a jump height with the fastest time (before times are truncated) with no course faults shall earn first place and 10 points. In the case of a tie (e.g. same score and time), a run-off will be used to determine the first place dog. Only one dog per jump height shall be awarded 10 points. The time for the first place dog will establish the Standard Course Time (SCT) for the jump height division at the event. **NOTE:** *If a dog within any jump height is disallowed by AKC after the trial has ended, no scores for any qualifying dogs will be recalculated.*

It is recommended that the first place dog in each jump height division that sets the SCT receives a First Place ribbon and a Qualifying ribbon. All other qualifiers should receive a Qualifying ribbon.

Section 6. Catalog

- At the top of the catalog page, the fastest time for that jump height will be listed; no yardage will be listed.
- Next to each dog's name, the dog's time (to the hundredth place) will be listed (if qualifying); no score shall be listed.
- The first place dog in each height division will have a "1" listed next to its time; no other placement shall be designated
- All other dogs with a qualifying run will have a "Q" or "Qualified" listed next to their time