









AKC Scribe/Timer Guide

Judge	Scribe	Timer
	<p>R – Refusal: the dog sees but goes around the obstacle.</p>	
	<p>W – Wrong course: dog performs wrong obstacle.</p>	
	<p>T – The dog jumps off and back on table before count ends.</p>	
	<p>F – Failure to perform: dog knocks bar off jump or misses a contact zone or won't complete an obstacle.</p>	
	<p> Fix and Go* Exhibitor goes back and fixes something previously executed NT – No Time</p>	<p>When judge signals FNG the timer will look at the clock and press the horn or blow whistle when the times listed below are reached.</p> <ul style="list-style-type: none"> • 60 seconds – Standard classes • 45 seconds – JWW classes <p>For T2B and FAST dog is dismissed at the sound of the horn at the appropriate time.</p>
	<p>FEO-E For Exhibition Only* FAST and T2B only NT – No Time</p>	<p>Timer is to start time when exhibitor starts their first lead out/steps away from their dog.</p> <p>Dog is dismissed at the sound of the horn at the appropriate class time (T2B, FAST).</p>
	<p>E – Elimination: the dog fouls the ring or does not run the course. NT – No Time</p>	