

SAMPLE OBEDIENCE JUDGE'S WORKSHEET
(Guide for Judge's Use ONLY – May be modified, as desired.)

DATE: _____

CLASS: VERSATILITY V4

DOG NO. _____

SHOW: _____

BREED: _____

EXERCISE	NON-QUALIFYING (NQ)	QUALIFYING	Max. Points	Points Lost
HEEL FREE	Unmanageable..... <input type="checkbox"/> Unqualified heeling..... <input type="checkbox"/> Handler continually adapts pace to dog..... <input type="checkbox"/> Leaving handler..... <input type="checkbox"/>	No change of pace Fast..... <input type="checkbox"/> Slow..... <input type="checkbox"/> Improper hand position..... <input type="checkbox"/> Occasional tight leash..... <input type="checkbox"/> Forging..... <input type="checkbox"/> Crowding handler..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> Extra command to heel..... <input type="checkbox"/> Heeling wide..... <input type="checkbox"/> Turns..... <input type="checkbox"/> Abouts..... <input type="checkbox"/> No sits..... <input type="checkbox"/> Poor sits..... <input type="checkbox"/> Brisk pace..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	25	
RECALL	Didn't come on first command or signal..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Extra command or signal to stay..... <input type="checkbox"/> Moved from position..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Leaving handler..... <input type="checkbox"/> Didn't come on first command or signal..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Extra command or signal to stay..... <input type="checkbox"/> Moved from position..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Leaving handler..... <input type="checkbox"/>	Stood or lay down..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> No sit in front..... <input type="checkbox"/> Sat between feet..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Failure to come directly to handler..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Failure to come at a brisk trot or gallop..... <input type="checkbox"/> Handler arms not at side..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	25	
RETRIEVE ON FLAT	Fails to go out on first command or signal..... <input type="checkbox"/> Fails to retrieve..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>	Slow: Going..... <input type="checkbox"/> Returning..... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Dropping..... <input type="checkbox"/> Directly to dumbbell..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	35	
RETRIEVE OVER HIGH JUMP	Fails to go out on first command or signal..... <input type="checkbox"/> Fails to retrieve..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Fails to jump going or returning..... <input type="checkbox"/> Jumps only one direction..... <input type="checkbox"/> Climbing jump..... <input type="checkbox"/>	Slow: Going..... <input type="checkbox"/> Returning..... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Dropping..... <input type="checkbox"/> Directly to dumbbell..... <input type="checkbox"/> Touches jump..... <input type="checkbox"/> Poor delivery..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Handler error..... <input type="checkbox"/> Pause, hesitation or reluctance at jump..... <input type="checkbox"/>	35	
MOVING STAND AND EXAM	Sat out of reach..... <input type="checkbox"/> Displays fear or resentment..... <input type="checkbox"/> Sitting..... <input type="checkbox"/> Lying down..... <input type="checkbox"/> Growling or snapping..... <input type="checkbox"/> Repeated whining or barking..... <input type="checkbox"/> Failure to: Heel..... <input type="checkbox"/> Stand and stay..... <input type="checkbox"/> Accept examination..... <input type="checkbox"/> Return to handler..... <input type="checkbox"/>	Forging..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Wide..... <input type="checkbox"/> Moves slightly on stand..... <input type="checkbox"/> Handler hesitates or pauses..... <input type="checkbox"/> Fails to return briskly..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Return to Heel position..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Handler error..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/>	40	
DIRECTED JUMPING	<p align="center">HIGH JUMP BAR JUMP</p> Does Not: Leave on order..... <input type="checkbox"/> <input type="checkbox"/> Stop on command..... <input type="checkbox"/> <input type="checkbox"/> Jump as directed..... <input type="checkbox"/> <input type="checkbox"/> Climbing jump..... <input type="checkbox"/> <input type="checkbox"/> Knocking bar off..... <input type="checkbox"/> <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> <input type="checkbox"/> Does not go at least 10' beyond jumps..... <input type="checkbox"/> <input type="checkbox"/> Does not remain at least 10 ft. past the jumps without additional command..... <input type="checkbox"/>	Holding signals..... <input type="checkbox"/> Slow response to directions..... <input type="checkbox"/> Slightly off direction..... <input type="checkbox"/> Not back far enough..... <input type="checkbox"/> Anticipated: Turn..... <input type="checkbox"/> Stop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Does not sit on command..... <input type="checkbox"/> Hesitation or reluctance to jump..... <input type="checkbox"/> No sit in front..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Anticipate finish..... <input type="checkbox"/> Sat between feet..... <input type="checkbox"/> Poor sits..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Second command to sit..... <input type="checkbox"/> Poor finishes..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40	
MAXIMUM POINTS			200	
MISCELLANEOUS PENALTY			⇒	
TOTAL NET SCORE			⇒	